

Feature Engineering in Hybrid Recommender Systems

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ABSTRACT

The increasing growth of the World Wide Web especially in a social network with the multiplicity of items offered (such as products or web pages), it is really difficult for a user to pick up relevant items who is searching for it. On the other hand, the different tastes and behaviors of users is making the probability for finding a neighbor user hard to get, therefore, difficult for automated software systems to discover what is interesting to the user. We have proposed a new approach to adapt to this widespread in e-commerce nowadays and reduce the impact of the multiplicity of items and different views of the users that can quickly produce the recommendations through, exploit the domain knowledge of training data set to create testing data set depending on attributes of one feature that represents the distinctive genres of item as the inputs to a hybrid recommender systems which is aspired to achieve best recommendations by implementing meta-level hybridization techniques that combine of collaborative recommender systems and content-based recommender systems, these operations will reduce from the effects of sparsity, cold start and scalability very common problems with the collaborative recommender systems additional to improve the accuracy of recommendation comparing with the pure collaborative filtering Pearson Correlation approach.

KEYWORDS

Recommender Systems, Feature Engineering, Hybrid Recommender Systems, Meta-level, Collaborative Filtering, Content-Based Filtering, Sparsity, Cold Start, Scalability.

1 INTRODUCTION

Recommender systems are most popular intelligent software systems of information filtering systems that applied in a variety of applications (e.g. movies, music, books, jokes, restaurant, financial services [8], Twitter followers [9], etc.) for recommending an interesting item to the users who are didn't have any idea about its

"unseen" or which they are likely to prefer to the users [4], [6], [7], [10], [11], [13]. These personalized suggestions are a useful alternative to search algorithms in order to providing a way to help people picking the right items they might not have found by themselves, it becomes much easier to find the necessary things easily from quantity of information available online. The recommender systems rely about discovery on the previous historical profile of user (such as rates, item features, tags, share files and purchases etc.) comparing with the other users alike or his profile, rather than searching on the web responding to user queries, it can be distinguished from an information retrieval systems by the semantics and systematic analysis of its user interactively. The resulting recommendations from a recommender systems interpret as a responding to the user's query at the information retrieval systems, therefore can be seen as an information agent.

Recommender systems are personalized information agents that have become strikingly in the past recent years and implemented in area of academia and industry increasingly. We can also define recommender systems are a subclass of the software information filtering systems that analyzing the user profile to predict what is preferred to him. Two main categories of the recommender systems are content-based recommender systems and collaborative recommender systems. Most recommendation systems use a hybrid recommender systems, which is a combination of these two approaches.

1.1 Collaborative Recommender Systems

The collaborative filtering approach is the most popular method for recommender systems [1], [10] that generates recommendations based only on the past users ratings database represents full information about users' past rates and predicting

what users will like by using calculation outcome of score peer user similarity comparing with the other users. The collaborative filtering approach avoids semantics and systematically analyzes for the items, therefore it is characterized by quickly and accurately recommending for items without considering to the concept of the item itself and what signifies.

Typically the collaborative filtering classified into two methods: memory-based and model-based methods. Memory-based methods use the ratings directly to find the similarity between users or items to predict unrelated items, which reflects positively on the efficiency and ease of implementation the method. While model-based methods use ratings to model the user-item interactions with latent characteristics. Therefore, these latent factor models can be used to predict the ratings of users for new items. Many algorithms have been used in measuring user-user similarity or item-item similarity in recommender systems. For example, k-nearest neighbor and Pearson Correlation approach, these two algorithms will be apply in this paper.

The collaborative filtering is based on the assumption that consensuses people in the past will agree in the future, and that they will like similar kinds of items as they liked in the past. The advantage of the collaborative filtering among other recommender systems, its recommended different items from what the user already knows also, the item unknown to the user yet this represents a surprise and the attraction of the user. Nevertheless, the collaborative filtering often suffers from three common problems. This three challenges of the collaborative filtering are described below what we are trying to reduce its impact in the proposed approach.

- **Scalability:** In many of the environments in order to find neighbors in collaborative filtering it requires a lot of time to doing the certain computations until finding similar users or items, because the data sets contain a million users and items. Furthermore, the number of users and items excessively increasing it becomes computationally difficult to find similar neighbors.

- **Sparsity:** Mostly, users do not rate the items, even the most popular items that they liked or purchased. Regarding the e-commerce companies, it strives to increase the amount of items which leads to increase sales and attract more consumers. Inasmuch to extremely increasing number of the users and items and very few ratings, most entries of the data sets matrix still remain zero. As a result, aggravation sparse problem.
- **Cold start:** Can be viewed as a special case of this sparsity problem [12], it happens because the user does not have a sufficient rating or any rating at all. Some companies are forcing consumers when login to the company's accounts to evaluate some of the most popular items in order to avoid this problem. Otherwise, it is difficult for recommender systems to provide an accurate recommendation to users.

1.2 Content-Based Recommender Systems

The content-based filtering approaches are based on a description of an attribute of the item features and the profile of the user's preference [15]. The recommended items at content-based filtering is matching predictions for the same kind of items that user already liked compared with various candidate items. So, it's considered a searched and compared process nearly, such as the processes used in the information retrieval systems but, without requiring user queries.

The content-based filtering retrieves information from two knowledge sources the features items and its rating that given by the user, simple approaches use the average values of the rated item. There are also more advanced techniques to infer to what is desirable by the user, such as decision trees, Bayesian classifiers and cluster analysis algorithms. For example, if the user has given a preferred rating toward action movies, so it will recommend more action movies to him. In many cases, getting common attributes is not easy and complimentary items are preferred, rather than similar items that enable a simple substitution [3], [13]. In addition, a content-based filtering depends on well-structured attributes and reasonable distribution of attributes across items [14].

1.3 Hybrid Recommender Systems

The hybrid recommender systems defined as combinations of various knowledge sources as the inputs (such as user profile, community data and item features) and multiple different recommender systems (such as collaborative recommender systems and content-based recommender systems) together to get the output that could be luckier in some cases in different application domains to obtain right recommendation to the user in a timely manner. As a result, there is one output for whatever the number of recommender systems contributed to the formation the hybrid recommender systems. The collaborative filtering uses a certain type of information, user profile (user's ratings) together with community data to derive recommendations, whereas the content-based filtering rely on textual descriptions of item features and user's ratings. Thus, the type of recommender systems chosen determines which kind of knowledge sources required. However, none of the basic approaches are able to use all of these knowledge sources. For example, Netflix Inc. [26] for the movie rent recommendation, which combine collaborative filtering and content-based filtering through similar habits of users as well as by higher rates of shared movies characteristics. Also, some of the methods gathered several techniques for the same recommender systems to get the recommendation result can be one type of the hybrid recommender systems. For example, two different content-based approaches could work together, and a number of projects have investigated this type of hybrid: News Dude, which uses both naive Bayes and KNN classifiers in its news recommendations is just one example [16]. The hybrid recommender systems become in the past recent decades more interesting for researchers because it represented the entrance to improved recommendations, overcome some of the aforementioned problems and improved performance. Although many recommender applications are actually hybrids, little theoretical work has focused on how to hybridize algorithms and in which situations one can expect to benefit from hybridization [1].

The hybrid recommender systems can be divided into three different major categories of hybridization designs contain seven hybridization techniques. Each of these seven techniques operate under the context are different from each other, although it's participated in one hybridization design, that can be contributed to resolving some of the common problem as we mentioned.

- Monolithic hybridization design: Exploiting different knowledge sources of inputs for several recommender systems that implemented and combined in one algorithm to produce the final set of recommendations. Feature combination and feature augmentation techniques can be included into this category.
- Parallel hybridization design: Each recommender systems participating in this design operates independently of one another and each having its own outcomes. The outcomes of several existing implementations are combined to generate the final set of recommendations. The mixed, weighted, and switching techniques classified among this design.
- Pipelined hybridization design: Sequentially the output of previous recommender systems becomes part of the input of the subsequent one and the final one produces recommendations for the user. So, the output of the first recommender systems affects all the chain of recommender systems that contributed to the formation this algorithm. Optionally, the subsequent recommender components may use parts of the original input data, too [1]. The cascade and meta-level techniques are examples of such pipeline design.

1.4 Feature Engineering

The feature engineering exploits the domain knowledge of training data set to creating testing data set based on the features that managed machine learning algorithms to work function properly. The feature is a distinguishing characteristic that might help when analyze the problem in order to solve it [17]. The quality and quantity of the features will have great influence on whether the model is good or not [18].

The right features chosen require extensive testing to pick up a relevant feature that achieves better results, it's very important parts. The right features make a model simpler and more flexible, and they often yield better results [17]. However, the success of an algorithm is not entirely depending on the selected features, the model and the data set represented an important role in the success of the algorithm to achieving satisfactory results. The feature is a piece of information in the data set that might be containing many attributes, useful for prediction and will influence the recommendation that required to achieve. Any attribute could be a feature, as long as it is useful to the model [24].

In this paper, the feature engineering manually designed based on our experience through testing many selected features as a sample to determine what is useful inputs should be to reduce from the effects of sparsity, cold start and scalability problems alongside to predict a better recommendations to gain user satisfaction.

2 RELATED WORK

This section briefly reviews the major related work, over the past decade, a large number of recommendation systems for a variety of domains have been developed and are in use. These recommender systems use a variety of methods such as collaborative filtering approach, content based filtering approach and hybrid approach.

Many companies have been developing the recommender systems to guide the consumers. An example of some companies, such as Netflix Inc. [26] for the movies rent recommendation released a challenge in 2006 and offered a grand prize of one million US dollars to the person or team who could succeed in modeling a given data set to within a certain precisely defined predictive specification [1], [2], [5], Amazon online shopping [27] for products recommendation, Last.fm [28] for radio recommendation, LinkedIn [29] for friend's recommendation etc.

Lawrence et al. [20] describes a personalized recommender system to shoppers in supermarkets rely on their previous behavior towards the purchases to suggest new products for them. This system developed at IBM research has been

implemented as a part of SmartPad, a PDA based remote shopping system. This system built based on combining content based filtering with collaborative filtering to improve the recommendations. Paula Cristina Vaz and David Martins De Matos presented a hybrid recommender systems based on collaborative filtering algorithms to predict the books and authors ranking that users will like. It's improving literary book recommendation system through submitting proposals for the book readers to decide which book to read next [22]. MovieLens [31] the online movie recommendation that used its data set in our approach, propose to new user login some watched movies which be most popular generally in order to evaluate it. Then, these ratings are exploited to recommend other movies not seen by the user. It also uses collaborative filtering based on similar users according to these ratings. These two approaches are combined to create personalized recommendations.

Our work aims to overcome the very common problems with the recommender systems through create new feature from extracted attributes of movie genres, these features represent testing data set that will be feedback to the content-based approach to get the average weight of the distinctive genres ratings of the rated item for each features depending on items description and user's rates, which will be the inputs to Pearson Correlation filtering, another approach use k-nearest neighbor with the top eightieths users and Pearson Correlation filtering.

3 METHODOLOGY

3.1 Overview

The overall procedure of our proposed approach is as follows:

- Tests all the item features to choose the appropriate feature for the purpose of obtaining the better results.
- Extraction all the attributes of the selected item feature.
- Extracting the attributes without repetition.
- Creating testing data set with new features based on these attributes.

- Exploit the content based recommender systems to fill this testing data set with the average weight of the distinctive genres ratings.
- Get the recommendation through the score of similarity between users depending on entire data set based on collaborative recommender systems, first approach.
- The second approach, we added the k-nearest neighbor approach to get top eightieths of similar users, these users will be the candidates for collaborative recommender systems.
- We will evaluate the results of proposed approach using two evaluation Metrics: predictive accuracy metrics and classification accuracy metrics to verify the accuracy of recommendation, at the next section.

3.2 Data Description

In this part introduces the data sets, we will describe the data sets collection process and the feature representations for each data set, as well as some basic statistics of the data set. The two data sets used in this study were downloaded from the GroupLens Research website [30].

- MovieLens 1M data set: GroupLens Research has collected and made available rating data sets from the MovieLens website [31]. The data sets were collected over various periods of time. The rating values are ranging between 0.5 to 5 of around 6,040 users and 3,883 items.
- HetRec 2011 data set: The 2nd International Workshop on Information Heterogeneity and Fusion in Recommender Systems HetRec 2011 [32], has released data sets from Delicious, Last.fm Web 2.0, MovieLens, IMDb, and Rotten Tomatoes. These data sets contain social networking, tagging, and resource consuming (Web page bookmarking and music artist listening) information from sets of around 2,113 users. The rating values are ranging between 0.5 to 5 of around 2,113 users and 10,197 items.

Table 1 summarizes the statistics of training data sets, where the ratings matrix density is defined as the fraction of number of ratings over the total multiplies number of user and items in the rating matrix. The average number of the users who gave

the rate of the items and the average number of the items that rated by user can be seen from Table 1.

Table 1. Statistics of training data sets

Statistics	HetRec	MovieLens
Number of users	2113	6040
Number of items	10197	3883
Number of ratings	855598	1000209
Average number of ratings by users	404.921	165.598
Average number of ratings for items	83.91	257.587
Density	3.97%	4.265%

The number of ratings given by one user to all items in the HetRec 2011 data set, ranging from 20 to 3410 with percentage from 0.2% to 33.5% respectively, and in the MovieLens 1M data set, ranging from 20 to 2314 with percentage from 0.52% to 59.6% respectively.

The number of ratings given by all users to one item in the HetRec 2011 data set, ranging from 1 to 1670 with percentage from 0.05% to 79.05% respectively, and in the MovieLens 1M data set, ranging from 1 to 3428 with percentage from 0.02% to 56.75% respectively.

3.3 Feature Learning

Machine learning, feature learning or representation learning is a set of techniques that learn a feature [23]. The training data set (i.e. raw data) defined as a set of aggregated features, exploits to produce a sort of representation that can make the machine learning algorithms simpler and more flexible.

The training data set in our paper consists of two major categories: users and items (movies), each one contains many of the features which include many attributes. For example, user's category contains gender, occupation, age and Zip-code, item's category contains title, genres, actors and year of release. Thus, a transformation of raw data into the sort of representation requires more than one feature testing in order to determine useful features. Feature learning is motivated by the fact that machine learning algorithms often require appropriate inputs mathematically and computationally. However, the success of the

algorithm depending on the selected features besides the model and the data set to achieving satisfactory results, as mentioned earlier. Usually, the initial choice of feature based on our experience and a prior knowledge about the existing data set details.

Let $S_t(i)$ denote training sample i , then $S_t(i)$ can be represented as:

$$S_t(i) = \{V_t^i(i), V_t^o(i), D_t^o(i)\} \quad (1)$$

Where $V_t^i(i)$, $V_t^o(i)$ and $D_t^o(i)$ stand for the input vector and the two output vector for training sample i , respectively. $V_t^i(i)$ is represented all features of item i , whose structure can be shown as:

$$V_t^i(i) = \begin{pmatrix} \text{Title } (i) \\ \text{Year } (i) \\ \text{Genre } (i) \\ \text{Location } (i) \\ \text{Director } (i) \\ \text{Actors } (i) \\ \text{Country } (i) \end{pmatrix} \quad (2)$$

All the entries either textual or integers, Genre (i) is the genre of item i that will be extracted from other features of the item, it is textual.

Likewise, $V_t^o(i)$ is represented all extracted genres of items, whose structure can be shown as:

$$V_t^o(i) = \begin{pmatrix} 1. Adventure, Children, Fantasy \\ 2. Comedy, Romance \\ 3. Comedy \\ 4. Action, Crime, Thriller \\ 5. Adventure, Children, Action \\ 6. Comedy \\ 7. Adventure, Children, Action \\ 8. Animation \\ 9. Musical, Romance \end{pmatrix} \quad (3)$$

Likewise, $D_t^o(i)$ is represented all distinctive genres of items (i.e. without repetition), whose structure can be shown as:

$$D_t^o(i) = \begin{pmatrix} 1. Adventure, Children, Fantasy \\ 2. Comedy, Romance \\ 3. Comedy \\ 4. Action, Crime, Thriller \\ 5. Adventure, Children, Action \\ 6. Animation \\ 7. Musical, Romance \end{pmatrix} \quad (4)$$

Let $W_g(i)$ denote the average weight of the distinctive genres ratings based on Eq. (4), then $W_g(i)$ can be represented as:

$$W_g(i) = \frac{\sum_{V_t^o(i) \in D_t^o(i)} R}{TF} \quad (5)$$

Where R is represented the value of ratings of item i , TF is represented the term frequency of the distinctive genre in the user's profile for rated items.

Algorithm 1 explained the sequence operational for creating testing data set and feedback this data set with the average weight of the distinctive genres ratings that rated by user.

Algorithm 1. Creating testing data set

- 1: **input:** read the item features file.
 - 2: choose an appropriate step size (number of items).
 - 3: **for** $t=1, \dots, T$ **do**
 - 4: extracting the genres of items using Eq. (3).
 - 5: **end for**
 - 6: extracting the distinctive genres using Eq. (4).
 - 7: get the average weight of the distinctive genres ratings using Eq. (5).
 - 8: **output:** creating testing data set based on Eq. (4) and Eq. (5).
-

Table 2 and Table 3 shows the structure and the statistics of testing data sets (HetRec 2011 and MovieLens 1M data set) that have been configured after implemented Algorithm 1, respectively.

Table 2. Structure of testing data set

	D1	D2	D3	D4	D5	D6	D7	Dn
U1	4.13	4.3	4.1	2.5	1.8	4.7	1.5	0
U2	3.34	0	2.7	1	5	3.2	1	3.9
U3	1.5	4.2	3.7	0	2.3	0	3	4.6
Um	2.17	3.5	3.26	4.7	0	3.26	0	0

Table 3. Statistics of testing data sets

Statistics	HetRec	MovieLens
Number of users	2113	6040
Number of items	788	301
Number of ratings	303652	352172
Average number of ratings by users	143.71	58.31
Average number of ratings for items	385.35	1170
Density	18.24%	19.37%

In Table 3 the number of items in testing data sets has been reduced. Therefore, increasing the ratings matrix density that contributes to solving the problems of the recommender systems. Three common problems scalability, sparsity and cold start considers the challenges of the recommender systems, as mentioned in Section 1.

Figure 1 shows percentage decrease the items by compared the two data sets before and after implemented the Algorithm 1.

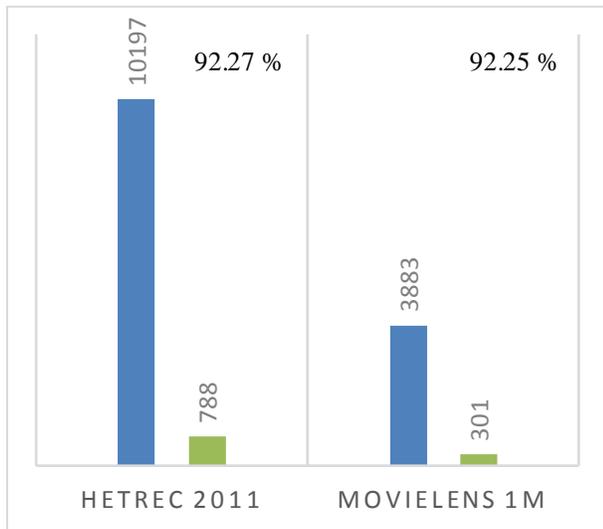


Figure 1. Percentage decrease the items

The number of ratings given by one user to all items in testing data sets, HetRec 2011 data set, ranging from 12 to 496 with percentage from 1.5% to 63% respectively, and MovieLens 1M data set, ranging from 6 to 261 with percentage from 2% to 86.7% respectively.

The number of ratings given by all users to one item in testing data sets, HetRec 2011 data set, ranging from 1 to 2061 with percentage from 0.05% to 97.54% respectively, and MovieLens 1M data set, ranging from 1 to 5544 with percentage from 0.02% to 91.8% respectively.

3.4 Meta-Level Technique

Meta-level technique is one of seven hybridization recommendation techniques subordinates to the pipelined hybridization design, exploits to get a sort of model which will be the input of the next technique. As a result, the contributing recommender completely replaces the raw data

with a learned model that the actual recommender uses in its computation. Figure 2 shows the general schematic of proposed approach which applied in our paper.

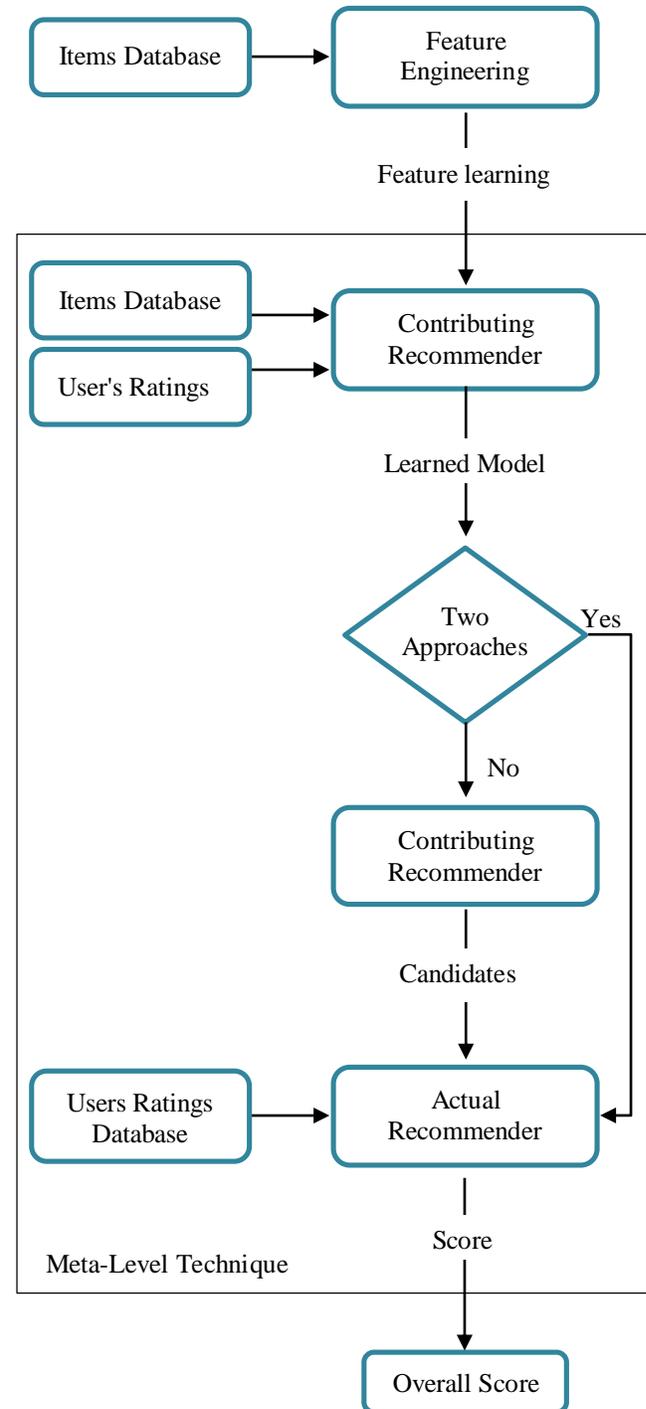


Figure 2. General schematic of proposed approach

In this section, the results obtained through creating testing data set can be summarized as follows:

- Decreasing the number of items.
- Increasing the ratings matrix density.
- Increasing the ratings of users.
- Increasing the ratings of items.

Now, we have two important questions will be provable in the next section:

- How useful are the reducing items?
- Can the proposed approach improve the accuracy of recommendation?

4 EXPERIMENTS

Recommender systems have been evaluated in different evaluation metrics. Evaluating recommender systems is difficult because the evaluation results mutable, it's based on algorithms, data sets and evaluation metrics together.

Many algorithms have been designed some of it applied effectively on some of the data sets, while not worked with others. Also, a variety of data sets are available downloaded online, but some of it is not valid for performed with some algorithms. As a result, there should be a consensus between the algorithm and data sets selected, a potentially overwhelming set of choices. Finally, evaluation metrics can be divided into two major categories will be discussed later, the first category based on the numeric value (i.e. error ratio) that represents the difference value of the original rate and the predicted rate called predictive accuracy metrics, and the second category based on the related as if that the predicted rate is relevant or irrelevant compared with the original rate called classification accuracy metrics, this is the motivation of the both types of the evaluation metrics applied in this paper because every category follows a certain pattern for evaluation. It would be better to choose one or more evaluation metrics in order to compare the accuracy of different recommender systems [25].

4.1 Data Sets and Preprocessing

We used testing data set as the input data in our proposed approach, which got it after implemented the Algorithm 1 on the two publicly available data sets MovieLens 1M and HetRec 2011 as we mentioned in Section 3, the purpose of this process to improve performance and get accurate recommendations.

As is well known, today the increasing growth in the web with thousands of users who interact with thousands of items if not millions, requires reducing time-consuming and the number of similar users in order to make the software systems more faster for getting the recommendations quickly, so it was our approach focuses on reducing the items in testing data set to the extent that it can get satisfactory results.

We proposed two methods of the hybrid recommender systems according to testing data set, each one has advantages different from other because the first method combines between two recommender systems and another consist of three recommender systems.

Let HRS-1 denotes to combining two approaches content-based and collaborative filtering Pearson Correlation approach, HRS-2 denotes to combining three approaches content-based, K-nearest neighbor and collaborative filtering Pearson Correlation approach and CFP denotes to the pure collaborative filtering Pearson Correlation approach.

Then, we will compare our results that got it from HRS-1 and HRS-2 method based on testing data set with CFP method based on training data set, for the two data sets selected HetRec 2011 and MovieLens 1M.

Table 4 shows the advantage of reducing the items, through reducing the Time-consuming in order to predict the rate and reducing the average number of similar users for each predict operation with keeping an efficient result. Figure 3 illustrated the performance superiority of HRS-1 and HRS-2 method compared with CFP method.

Table 4. Time-consuming and similar users

Data Sets	HetRec 2011			MovieLens 1M		
Methods	CFP	HRS-1	HRS-2	CFP	HRS-1	HRS-2
Time-consuming for one sample testing (s)	0.568	0.074	0.379	0.83	0.151	0.716
Average number of similar users for each sample	394	334	59.76	679.8	596.4	62

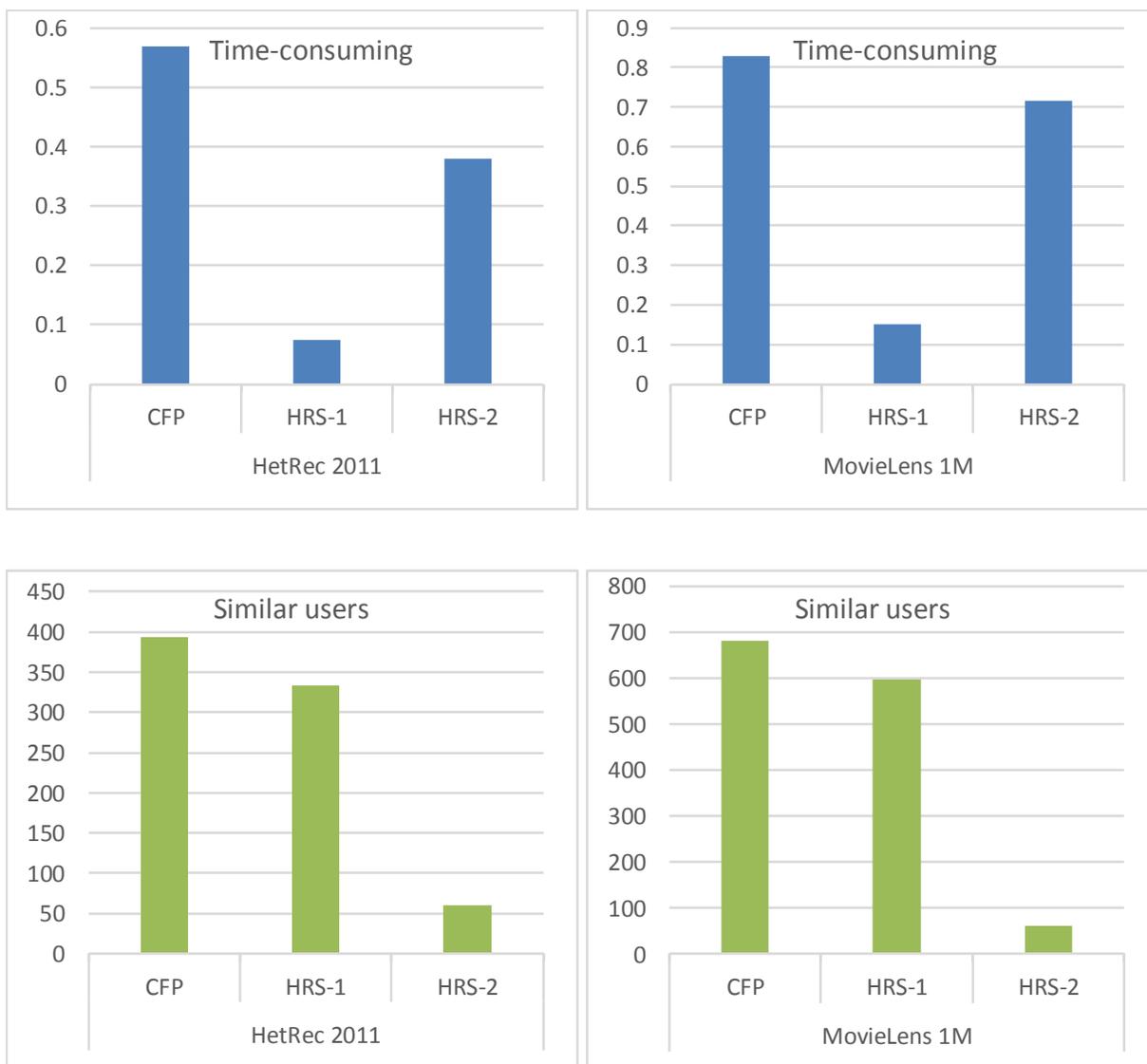


Figure 3. Comparison of performance of the proposed approaches compared to the Pearson Correlation approach

4.2 Evaluation Metrics

There are many of the published evaluation metrics differ from each at its work and its results (such as predictive accuracy metrics, classification accuracy metrics, rank accuracy metrics and an empirical comparison of evaluation metrics etc.). We will focus only on the most common evaluation metrics to evaluate the accuracy of recommender systems. Herlocker et al. [25] provide a comprehensive discussion of accuracy metrics together with alternate evaluation criteria, which is highly recommended for reading.

- **Predictive Accuracy Metrics:** Predictive accuracy metrics based on the numerical difference values between predicted ratings and true ratings that are given by the user to the movies which is an estimate of a five-star according to the data sets used HetRec 2011 and MovieLens 1M. The success of recommender systems evaluation relies on how close the predicted ratings and the true ratings (i.e. if the numerical difference values is small the recommender systems deemed successful vice versa).

When evaluating the ability of a recommender systems to correctly predict for a specific item, mean absolute error (MAE) and Root Mean Squared Error (RMSE) one of the most important evaluation metrics of this class compared with other evaluation metrics.

$$MAE = \frac{\sum_{i=1}^T |p_i - r_i|}{T} \quad (6)$$

$$RMSE = \sqrt{\frac{\sum_{i=1}^T |p_i - r_i|^2}{T}} \quad (7)$$

Where p_i and r_i represent the predicted ratings and the real ratings of users, respectively, and T denotes to the total number of predictions generated for all active users in the data set.

The performance evaluations of predictive accuracy metrics for HRS-1 and HRS-2 method compared to CFP method according to the two evaluation metrics: MAE and RMSE, are summarized in Table 5 and Figure 4.

- **Classification Accuracy Metrics:** Classification accuracy metrics based on the relevance between the predicted ratings and the true ratings in order to determine which items are relevant (i.e. good) and which are irrelevant (i.e. bad). It means the existence of different groups and the decision will be to any groups belongs the predicted ratings. For instance, the rating scale of the two data sets range (0.5,...,5), the separation threshold could be arbitrary to 4 according to fine estimate as in [33]. In our paper, we proposed 3 stars as a threshold to give more flexibility in the case of unavailability the items more than 4 stars also, the global average of the ratings in the HetRec 2011 and MovieLens 1M data set is less than 4 roughly 3.5. We can classify each recommendation such as [36]:

1. True positive (TP, an acceptable item is recommended to the user).
2. True negative (TN, an unacceptable item is not recommended to the user).
3. False positive (FP, an unacceptable item is recommended to the user).
4. False negative (FN, an acceptable item is not recommended to the user).

Precision Eq. (8) and recall Eq. (9) are the most popular evaluation metrics in the information retrieval field depend on the separation of relevant "positive" and irrelevant "negative" items, it has been used in [34], [35]. F-measure Eq. (10) allows combines precision and recall into a single score.

$$Precision = \frac{TP}{TP+FP} \quad (8)$$

$$Recall = \frac{TP}{TP+FN} \quad (9)$$

$$F = \frac{2 \cdot Precision \cdot Recall}{Precision + Recall} \quad (10)$$

The performance evaluations of classification accuracy metrics for HRS-1 and HRS-2 method compared to CFP method according to the evaluation metrics: precision, recall and F-Measure, are summarized in Table 6 and Figure 5.

Table 5. MAE and RMSE evaluations

Data Sets	HetRec 2011			MovieLens 1M		
Methods	CFP	HRS-1	HRS-2	CFP	HRS-1	HRS-2
MAE	0.654	0.62	0.619	0.718	0.707	0.705
RMSE	0.846	0.809	0.802	0.9	0.891	0.883



Figure 4. Comparison of evaluations of predictive accuracy metrics

Table 6. Precision, Recall and F-measure evaluations

Data Sets	HetRec 2011			MovieLens 1M		
Methods	CFP	HRS-1	HRS-2	CFP	HRS-1	HRS-2
Precision	0.866	0.872	0.847	0.891	0.893	0.859
Recall	0.874	0.885	0.895	0.904	0.908	0.92
F-Measure	0.87	0.878	0.871	0.898	0.902	0.889

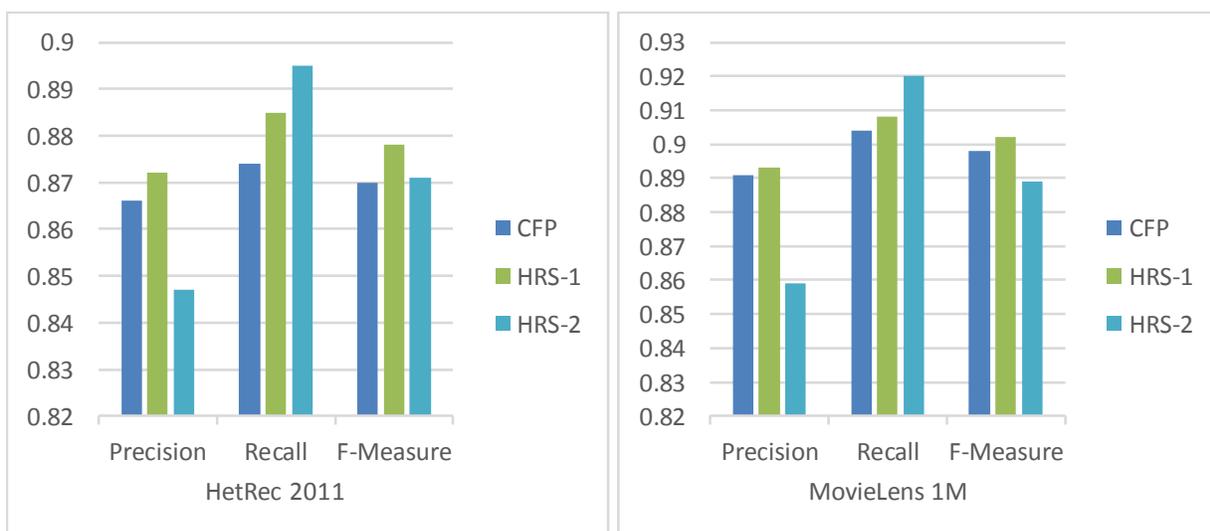


Figure 5. Comparison of evaluations of classification accuracy metrics

Inasmuch to the results obtained in this Section, we proved that:

- The reducing items was useful.
- The proposed approach improved the accuracy of recommendation.

In Table 7, all results obtained in this Section of HRS-1 and HRS-2 method based on testing data set compared with CFP method based on training

data set, for the selected data sets: HetRec 2011 and MovieLens 1M are listed.

The performance superiority of HRS-1 and HRS-2 compared with CFP method represented by Yes or No. The HRS-1 method excelled at all results obtained, followed by HRS-2 method at the second rank, can be seen in Table 7.

Table 7. All results obtained

	Data Sets	HetRec 2011		MovieLens 1M	
	Methods	HRS-1	HRS-2	HRS-1	HRS-2
Performance	Time-consuming for one sample testing (s)	Yes	Yes	Yes	Yes
	Average number of similar users for each sample	Yes	Yes	Yes	Yes
predictive accuracy metrics	MAE	Yes	Yes	Yes	Yes
	RMSE	Yes	Yes	Yes	Yes
Classification accuracy metrics	Precision	Yes	No	Yes	No
	Recall	Yes	Yes	Yes	Yes
	F-Measure	Yes	Yes	Yes	No

5 CONCLUSIONS AND FUTURE WORK

In this paper, we proposed creating the testing data set that incorporates limited items in order to alleviating the impact of scalability, sparsity and cold start problem by increasing the ratings matrix density. As an additional benefit, we used the testing data set as the inputs for two types of hybrid recommender systems and evaluated the results according to two evaluation metrics to prove the accuracy of the recommendation. According to description above, we proved useful and effectiveness the proposed approach to all aspects compared with the pure collaborative filtering Pearson Correlation approach based on the training data set for the selected data sets.

The work presented in Section 3 suggests several interesting directions for future work. We calculated the similarity based on user-user similarity, according to described in this chapter

also, we noticed an increase in the density of items is paving for future work based on item-item similarity. Additionally, we aspire to develop this work in order to apply it on a diverse data sets (such as music, books, jokes, Twitter followers, etc.). We would like to conduct a study at larger scale, involving on select feature and create feature, allow us further investigate to discover better ways in this domain, particularly regarding to hybrid recommender systems.

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